Trigger:

-Not militarist ethic

-Has militarist faction, it has happiness < 40 (or 45?)

-Military is over the cap

-Is at peace

-Not a subject

(More likely to happen the stronger the militarist faction, also if you are pacifist. Much less likely for AI as it would struggle with this)

The leader will send you a letter suggesting (with thinly veiled threats (mentions of how strong it is, etc)) that you allow the military to have a bigger say in the government, as it plays such an important role in protecting the empire, etc

To [root.GetRulerTitle] [root.GetRulerName],

Now is perhaps the moment to recognise the vital contribution the fleet plays in ensuring the safety and stability of the [root.GetName]. We are a powerful force that works tirelessly to counter threats to the state and its citizens. Our highly-trained fighter pilots are among the most skilful in the galaxy, and our state-of-the-art warships are second to none.

It is therefore with deep regret that I view the plight of the navy in internal [root.GetSpeciesAdj] politics. Marginalised role, underpaid, etc

Options:

-It is time to adopt a more militarist outlook (shift to militarist)

-Perhaps the fleet should be paid more (+15% fleet upkeep) (if you adopt this one, you might get them coming back asking for even more in 20 years, if you happen to be rich and powerful)

-The fleet and the government must remain separate. => Militarists upset => potential follow-up event where the fleet does a coup if the original conditions of this event are still the case in 5 years. (Custom tooltip: Steps should be taken to reign in the fleet if this course of action is adopted).